



CSD Dashboard SimHub Guide

Supports: CSD

V1.0

Conspit R&D

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1. Driver Software & Functions

1.1 Driver Software Downloads

Visit <https://www.simhubdash.com> to download the latest version of the SimHub driver software and complete the installation.

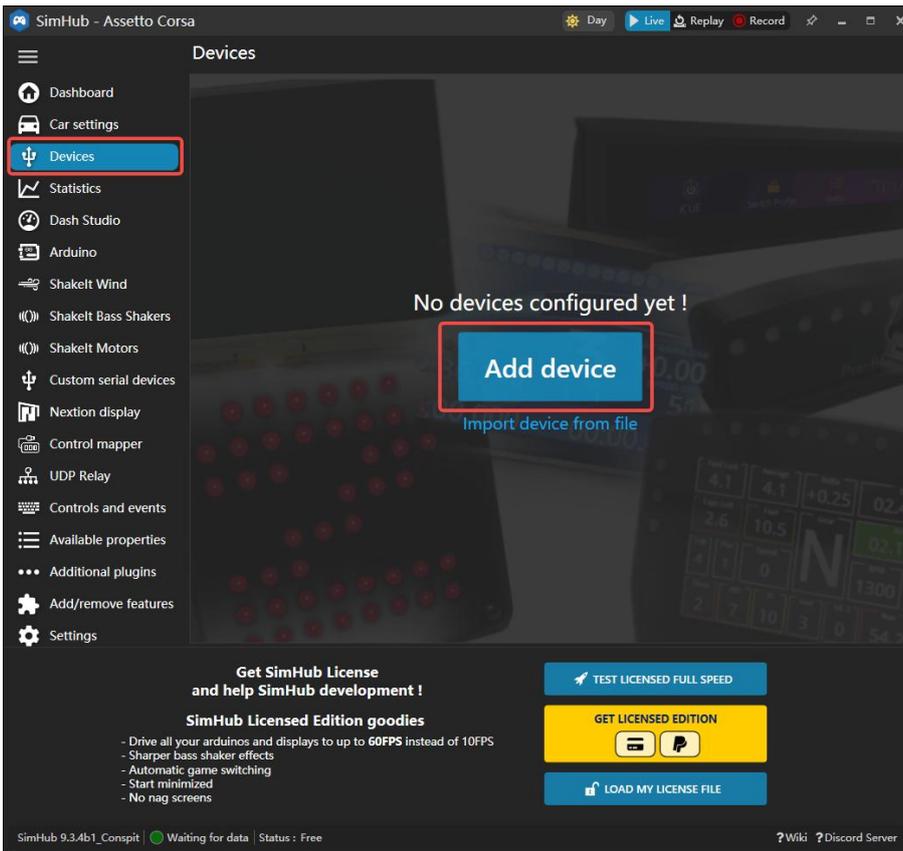
Then, use the USB cable provided with the device to connect the CSD to a USB port on your computer (you can choose either of the two ports on the back of the dashboard).

2. Basic Settings

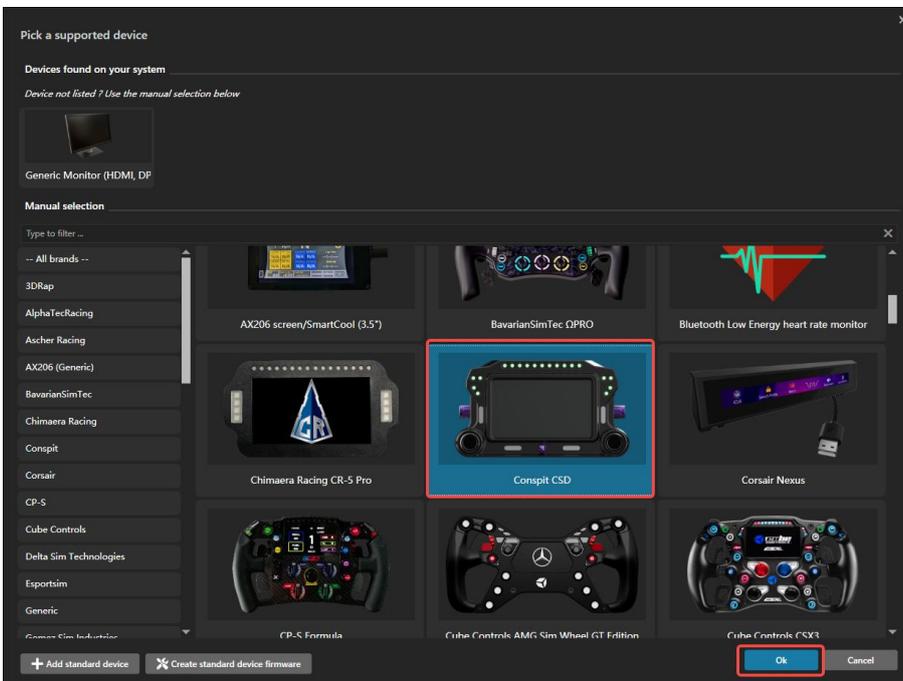
Open the installed SimHub driver software and ensure that the CSD power switch is turned on (displaying the joint logo of CONSPIT and SimHub).



In the sidebar, select the “Devices” tab and click on “Add device”.

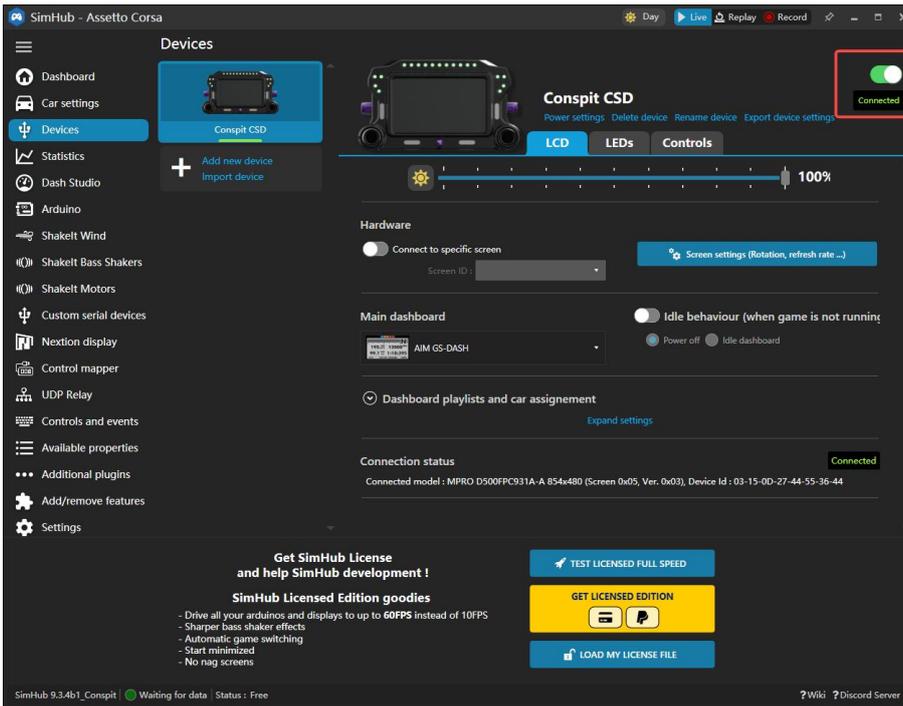


Locate CONSPIT CSD in the device list and select it, then click “OK”.

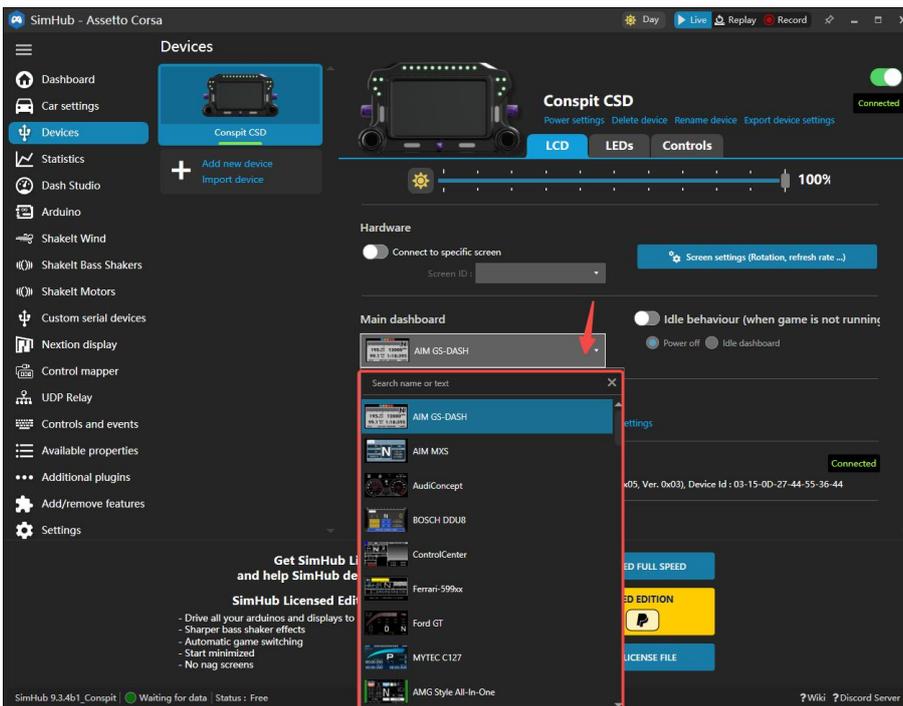




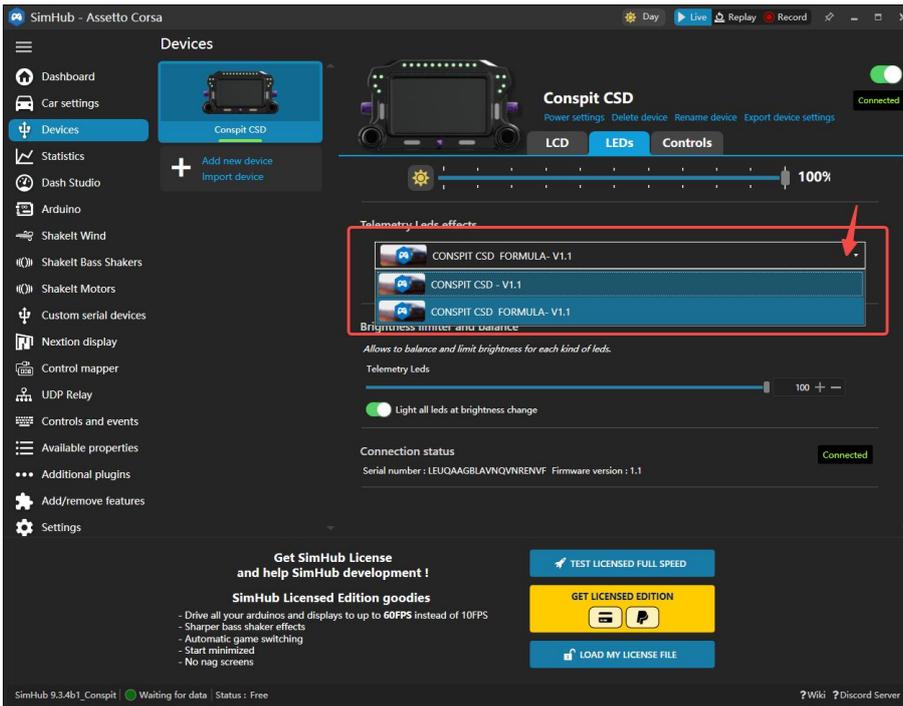
If it shows "Connected" within the driver, it indicates that the device has been successfully recognized.



Click on the "Main dashboard" and select your preferred dashboard style.



In the LEDs tab, you can choose lighting presets (we have preset two options for you: General and Formula).

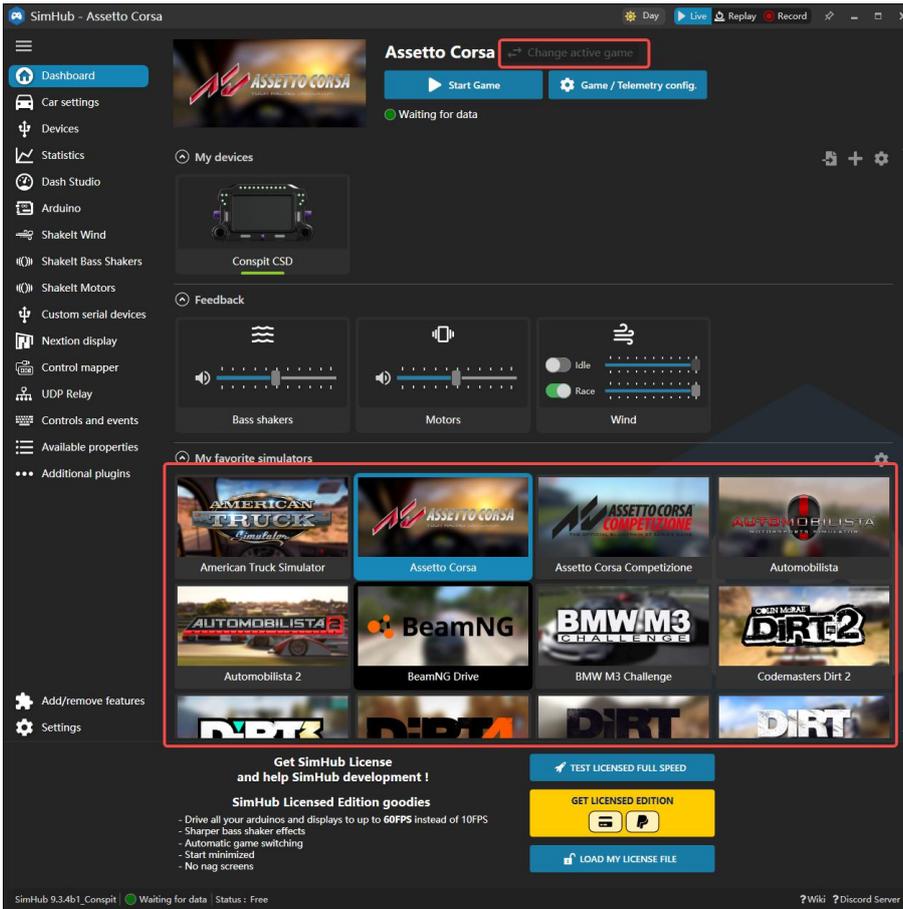


We have already set up control presets for you to quickly and easily adjust to your suitable usage scenarios.



Note: The secondary dashboard switching function requires that the main dashboard package contain multiple secondary dashboard interfaces. If the selected dashboard package only contains a single dashboard interface, you will not be able to switch to a secondary dashboard.

After completing the settings, return to the main interface (“Dashboard”) of the driver software and select the game you are ready to play for data communication.



3. Advanced Settings

(This section is recommended for players with SimHub usage experience to perform custom settings.)

3.1 LCD Settings

There are many open-source dashboard solutions available in third-party communities, which you can download and install to get more dashboard themes. You can set up your own main dashboard list, and after creation, when switching dashboards, it will switch between the dashboard themes within the list you created.



Main dashboard Idle behaviour (when game is not running)
 Power off Idle dashboard

SimHub Leaderboard

Dashboard playlists and car assignment

Default dashboards for Assetto Corsa

Set main dashboard when the game gets activated Set idle dashboard when the game gets activated

Load this dashboard when car model has no defined playlist

Default dashboards playlist (Next/Previous)

Override default settings for Assetto Corsa, otherwise use common settings.

All dashboards Favorites Dashboards category Custom playlist

Edit default playlist

Per car playlists for Assetto Corsa

Add car playlist

Note : you need to load first a car in the game to get it registered in simhub. Car model is not available for all games.

Main Dashboard shortcuts

Add shortcut

Connection status Connected

Connected model : MPRO D500FPC931A-A 854x480 (Screen 0x05, Ver. 0x03), Device Id : 03-15-0D-27-44-55-36-44

Playlist dashboards

- AIM GS-DASH
- AudiConcept
- ControlCenter
- Ford GT
- AMG Style All-In-One
- SimHub Leaderboard**

Available dashboards

- RSC - Rotary Switch
- RSC - SimHub Performance Monitor
- RSC - The Junk Dash
- RSC - The Many-Faced Dash
- RSC - Toggle Switch
- SimHub - SimpleDash
- SimHub - Truck Route Advisor
- Simracing-PC - ACC-Race
- System Info
- UNIVERSAL GT3 / F1 DASHBOARD NO I
- Yet Another Dashboard
- Yet Another Dashboard - Broadcast
- Assetto Corsa - F1 Dashboard by Javliar**

You can use drag and drop to add/remove dashboards from the playlist or reorder them

Clear playlist Add all to playlist Ok Cancel

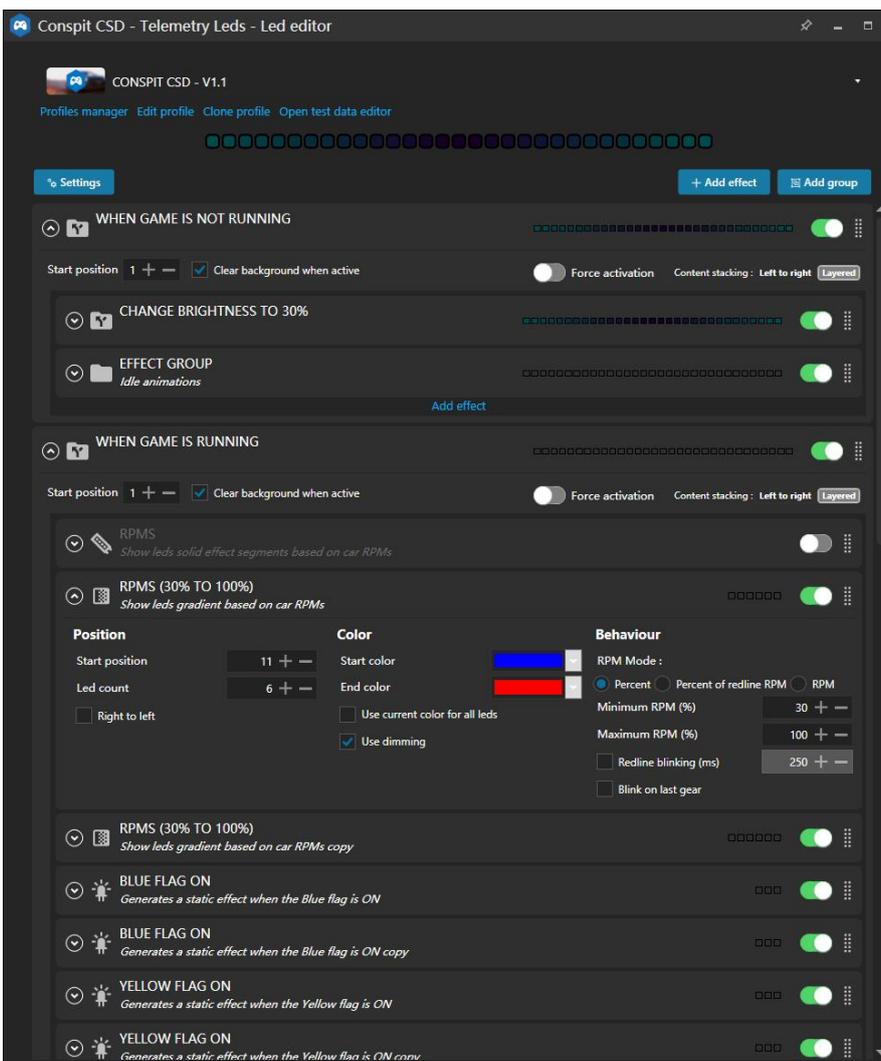


3.2 LEDs Settings

In the LEDs tab, select "Edit File" to customize the lighting settings.



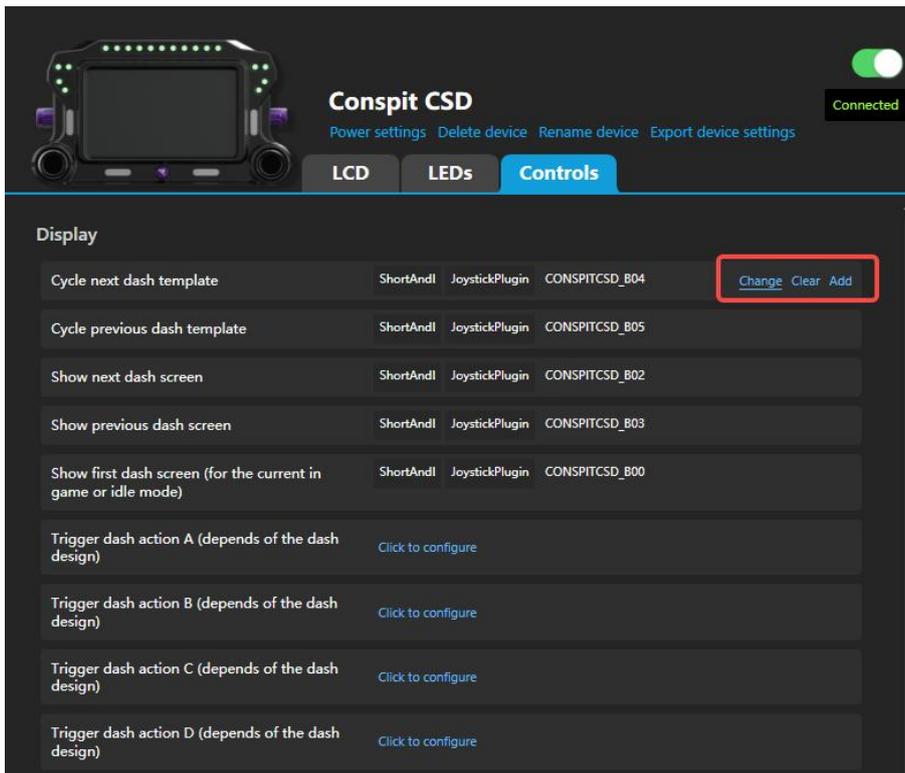
In the corresponding function tab, open the dropdown menu to modify colors and some parameters for customized settings (it is not recommended to modify the position and length of the lights).





3.3 Controls Settings

In the Control tab, you can change, clear, or add key bindings for corresponding functions.



If you do not need the already bound preset functions, you can clear them. These physical knobs and keys can be mapped as a game device into the game, just like using the CSD as a central control box.



4. Revision History

Date	Version	Release Notes
2024.11.07	V1.0	First release

5. Disclaimer and Copyright Notice

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